



Ashlyn Martin

SUMMARY

Dedicated stop motion filmmaker specializing in fabrication, cinematography, and art direction. Strengths include work ethic, attention to detail, and responsiveness to feedback. Proficient in Dragonframe, Rhino, and the Adobe Creative Cloud. Eager to expand skill set in a collaborative environment.

RELEVANT EXPERIENCE

DOWN THE LINE

MAR 2026 - PRESENT

Storyboarding and fabricating the 2027 SCAD stop motion capstone.

PIT SURF SHOP

JAN 2026 - AUG 2026

Conceptualized advertisements for Pit Surf Shop, including a stop motion downshoot. Animated hand-drawn assets on glass.

PIZZERIA PRESS

MAR 2026 - MAY 2026

Cowrote a published graphic novel, premiering at Small Press Expo in September! Assisted with script and visual development.

MOTICOS

JAN 2026 - MAR 2026

Fabricated three sets for *Moticos*, the 2026 SCAD stop motion capstone. Responsible for mockups, modeling assets in Rhino, and operating machinery such as the festool, band saw, and brad nail.

LOST IN LACOSTE

JUN 2025 - AUG 2025

Designed an interactive game for SCAD Lacoste to welcome, entertain, and inform visitors about campus. Served as art director. Presented demonstration to SCAD faculty and administration.

PINK IS NOT THAT SHRIMPLE

MAR 2025 - MAY 2025

Worked as a lead fabricator on *Pink is not that Shrimple*, a collaborative stop motion short completed in ten weeks. Assisted with pre-production, fabrication, and cinematography. Notable contributions include building six twelve-inch foam puppets, creating a two-part urethane mold, and fabricating four sets.

ROSHAY PRODUCTIONS LLC

DEC 2024 - JAN 2025

Worked as an in-house photographer at Roshay Productions LLC. Responsible for photographing, editing, printing, framing, selling, and calculating nightly earnings.

CONTACT

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<https://www.ashlyn-martin.com>

EDUCATION

SAVANNAH COLLEGE OF ART
AND DESIGN 05/2027

ST. JOHNS RIVER STATE
COLLEGE 04/2023

SOFTWARE

- Dragonframe
- Adobe Creative Cloud
- Final Draft
- Autodesk Maya
- Rhino
- Unreal Engine

SKILLS

- Plaster, Silicone, and Urethane Mold Making
- Polycarbonate Armature Construction
- Festool, Band Saw, Brad Nail, and Dremel Operation
- Camera and Lighting
- Storyboarding
- Screenwriting